



**2010**

# **DAVY JONES**



# **RENDEZVOUS**

**A Sea Scout and Venturing Event  
On High Rock Reservoir**

**At**

**CAMP RAVEN POINT  
Old Hickory Council, BSA**

**&**

**CHARLES T. HAGAN SEA SCOUT BASE  
Old North State Council, BSA  
Scout Road, Southmont, NC**

**Old Hickory Council Office at 336-760-2900  
Or Kin Cartrette at 336-413-6490**

**September 17<sup>th</sup>-19<sup>th</sup>, 2010**

**Deadline:**

Registration forms and payments must be received by **Friday, September 3<sup>rd</sup>** at the Wachovia Scouting Center. No on-site payments or registrations. Mail registration and payments to:

Old Hickory Council, BSA  
6600 Silas Creek Parkway  
Winston-Salem, NC 27106  
Telephone: 336-760-2900

**Cost:**

The cost for the rendezvous is \$35.00 to cover T-shirt, meals, equipment, facilities, and mailings. Make checks payable to the **Old Hickory Council**.

**Location:**

The 2010 Davy Jones Rendezvous will take place at Camp Raven Point and Charles T. Hagan Sea Scout Base at High Rock Lake on Scout Road, Southmont, NC.

**Arrival/departure:**

Ships and Crews may begin arriving by 2 pm on Friday afternoon and check in at Charles T. Hagan Sea Scout Base. Crews/Ships that will arrive Saturday morning need to so indicate on their registration form. Departure time Sunday will begin at 9 am, after the campsite inspection has concluded and boats are secured.

**Leadership:**

Each Ship or Crew will provide its own 2-deep and co-ed leadership. All Crew/Ship members must be registered prior to attending. Partial units may combine to form a complete unit to provide appropriate BSA 2-deep coed adult leader coverage. And we ask that you indicate these arrangements on each signed permission slip for the youth in your ship or crew. Parents must also be informed. Adults may be called upon to assist with events or monitor an activity area.

**Transportation:**

Each Ship or Crew is responsible for its own transportation to and from the Davy Jones Rendezvous. Check-in and main parking will be at Charles T. Hagan Sea Scout Base.

**Health Forms:**

Each Ship or Crew must provide a copy of the BSA medical form for each participant. Only Parts A & C are required. All participants must have passed the BSA Swim test within the current calendar year.

**Accommodations:**

All units will need to bring their own tents and bedding. Ships and Crews will be camping at Camp Raven Point and Charles T. Hagan Sea Scout Base. The Camp Raven Point bunkhouse will be reserved for group activities and sleeping for those with medical/health needs. Showers and restroom are available at both camps.

**Personal Gear:**

Closed-toed shoes must be worn at all times around the camps, no flip-flops or sandals are permitted. In addition to regular personal camping gear, the following items are strongly recommended for the weekend of boating:

1. Swim suit, one piece swim suits required for women.
2. Non-cotton shirt and pants in case it gets cool on the water.
3. Water shoes
4. Sunscreen, preferably in the 45 to 50 range.
5. Sunglasses
6. Broad brim hat
7. Plastic canteen or large water bottle

**Meals:**

Saturday breakfast, lunch, and supper, and Sunday breakfast will be provided. Friday supper and Sunday lunch are the responsibility of each Crew/Ship.

**Fair Weather Schedule (backup indoor events not listed):**

**Prior to 09/17/10:** Staff will ready boats and the camps for the event.

**Friday, 09/17/10:**

1400: Ships and Crews begin arriving and setting up camp.

1800: Supper – Ships and Crews on their own.

2000: Review Safety Afloat Training, basic Navigation Rules, and knot tying for everyone in the main building. Also review the float plan and game sign-up for Saturday.

2200: Free time

2300: Lights out

**Saturday, 09/18/10:**

0700: Reveille

0715: Breakfast – Charles T. Hagan SSB

0800: Colors and Final Game sign-ups

0830: Forenoon Boating Activities Begin – Camp Raven Point

- a. Tire Tube Joust
- b. One Match Fire Build
- c. Canoe Pull
- d. No Paddle Canoe Race
- e. Rubber Ducky Regatta
- f. Free boating as time and equipment permits

1200: Lunch – Charles T. Hagan S.S.B.

1300: Afternoon Boating Activities Begin – Charles T. Hagan SSB

- a. Pieces of Eight Geocaching (on-going throughout the day)
- b. Water Balloon Catapult
- c. Motor Boat Slalom
- d. Log Rolling

- e. Snark Sailboat Regatta
  - f. Free boating as time and equipment permits
- 1700: All boats ashore  
1800: Colors  
1815: Dinner  
1900: Activities – Viking Theme; Horned hats and shields welcome!
  - a. Awards from the day's competitions
  - b. Viking Games
  - c. Gedunk (snacks)
  - d. Short Flicks (golden oldies)
- 2300: Lights out

**Sunday, 09/19/10:**

- 0800: Reveille  
0830: Breakfast – Charles T. Hagan Sea Scout Base  
0915: Nondenominational worship followed by any announcements  
1000: Crews/Ships pack up gear and check out.  
1200: All Crews/Ships on their way back home, any lunch by Crews/Ships. Host Ships pack up gear, trailer boats, and close down camps.

**Land and Boating Activities:**

No coaching or help from adult advisors is permitted, except where a safety issue or rescue is involved. (Coaching is considered to be verbal or demonstration instruction or advice once an event is underway.) However, cheering is strongly encouraged! Safety Afloat and the BSA Safe Boating/Sailing Standards will be followed at all times. All participants must have passed the BSA Swimmers test within one year of the event date and all participants must have a current BSA Class III or universal medical form. Anyone entering the water must wear a Type II or III PFD and water shoes – no swimming will be allowed due to motorboat activity near both camps. Jumping out of boats or intentional capsizing of boats is not permitted!

**Catapult (Teams of 3)**

**Materials:** water balloon catapult, water balloons, targets  
Members of a team of three will take turns shooting water balloons at targets using a water balloon catapult. Each team member will get two turns. Hits will be recorded and the team with the most hits declared 1st, 2nd, 3rd place winners, etc. Ties will be resolved in a shoot-off.

**Canoe Pull (Teams of 2, timed event)**

**Materials:** Canoes, paddles, PFDs, 6ft 3/8" nylon line, floating "sled"  
The canoe will be secured to a "sled" from the stern with a 6ft 3/8" nylon line. At a signal from the judge the paddlers will start with their canoe and sled behind a starting line and paddle along a straight course until the sled is completely across the finish line. The event will be timed with the quickest times designated 1st, 2nds, 3rd place, etc.

### **Single Match String Burn (Teams of 2, timed event)**

**Materials:** Fire pit, one match, string, frame to hold string, natural fire building materials  
At the judged signal, the team members will gather needed fire building materials and build a fire that burns tall enough to burn through a string suspended 1 foot above the fire pit. The time begins at the judged signal and ends when the string is burned in two. Fastest time wins 1st, 2nd, 3rd place, etc. Ties will be resolved with a burn off.

### **No Paddle Canoe Race (Teams of 4)**

**Materials:** Canoes, PFDs, poly line, jug float, anchor and line, air horn  
Teams of four will begin wearing PFDs kneeling in their canoes behind a canoe gate starting line, two in the bow facing forward, two in the stern facing aft, and hands resting on the gunwales. On a signal from the judge the teams will use their hands to paddle their canoes parallel to the shoreline from at designated starting line across a designated finish line. Teams must be in their boats when they cross the finish line.

### **Rubber Ducky Regatta (Individual competition)**

**Materials:** Inner tubes, canoe paddles, PFDs, designated start and finish line  
At the signal from the judge, contestants, wearing PFDs, sit on their inner tube with paddle in hand and race from the start to the finish line. Contestants must cross the finish line sitting on their inner tube with paddle in hand. First rubber ducky across the line wins.

### **Motor Boat Slalom (Team of 2, task and timed event)**

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**Materials:** 14' powerboat with motor of less than 25 HP, all required safety equipment, PFDs, floats marking start and finish line and course to be followed.

Standing on the dock next to the tied up motorboat, the crew members will then don personal flotation devices provided and board the boat. At the judges signal the time starts and the crew members will do the following:

1. Start the engine
2. Cast off the lines and get under way
3. Run a short course through a starting gate away from the pier
4. Perform "S" turn maneuvers around a designated course of pairs of buoys
5. Exit though a gate and the far end of the course and perform an "U" turn and go back through the gate
6. Perform "S" turn maneuvers around the buoy pair on the return trip to the pier
7. Pass through the starting gate near the dock
8. Return safely to the dock
9. Tie up the boat using proper knot(s)
10. Safely turn off the engine

At the engine shut off the timer stops. Boat crews will receive one point for each task successfully completed. Tasks are to be graded strictly. Ties are broken by the quickest time. Missing a gate or buoy, or running over a gate or buoy will result in a 10 second penalty for each infraction being added to the boat crew's time.

### **Tire-tube Joust (Individual, single elimination)**

**Materials:** 2 truck tire inner tubes, 2 round plywood platform with small hole in center, 2 large pool noodles (plus a few extra), PFDs

Individuals wearing PFDs will stand on plywood platforms strapped on top of truck inner tubes next to each other in water just over their heads. With both hands on a pool noodle, the contestants will attempt to joust, knock, trick, their opponent to cause them to fall from their raft. The last person standing is the winner. Using hands or feet to push, pull, or grab the other person or their raft is not permitted. Grabbing the other person's pool noodle is not permitted.

### **Log Rolling (Individual, single elimination)**

**Materials:** Floating "log" made of plastic 55 gallon drums, PFDs

Two individuals, wearing PFDs and swim shoes, will stand on opposite ends of the "log" in water just over their heads. At the judges signal the contestants will begin rolling the log with their feet in an attempt to cause their opponent to fall from the "log". The last person falling off the "log" is the winner. Using hands or feet to push, pull, or grab the other person is not permitted.

### **Single Hand "Snark" Sailboat Race (Individual competition)**

**Materials:** Snarks or other single hand single sail small sailboats, PFDs, paddles, floats, poly line, anchors and line, air horn. Individuals, wearing PFDs, will begin in their sailboats behind the start/finish gate. On a signal from the judge all teams will race over a three-leg course across three points of the wind back to the start/finish line.

### **Pieces of Eight Geocaching (Teams of 2, task event)**

**Materials:** One hand held GPS unit, magnetic orienteering compass, clues/treasure map. Team will use hand held GPS units and orienteering compass along with clues, and camp maps to solve riddles and follow headings to discover items or "pieces of eight" needed for the Saturday evening activities. Items will be hidden at and around both Scout camps. Rowing and/or canoeing skills may be needed!?!?

### **Free Boating:**

**Special Note:** Due to a change in the North Carolina state boating laws as of May 1st, 2010, all persons 26 years old or younger operating a motorboat of 10 hp or greater must have proof of having taken a NASBLA certified boating safety course with them or have another person older than 26 years old in the boat with them while they are operating the boat. This law will be observed during all motor boating activities.

As time and equipment permits, Crews/Ships will be allowed to participate in free power boating, sailing, rowing, canoeing, and kayaking. The objective is to have the youth try their hand on different types of boats. In conjunction with Safety Afloat and the BSA Safe Boating/Sailing Standards, the following procedures are recommended:

- a. Everyone will wear Type II or Type III PFDs while on the water. Everyone must have a non-pea whistle attached to their PFD.

- b. At least one NASBLA safe boating course (America's Boating Course, Boat Smart, etc.) trained adult leader will be on powerboats 16 feet Length Over All at all times for safety.
- c. Powerboats less than 16 feet L.O.A. will have at least one Sea Scout or Venturer aboard who has earned Motorboating merit badge and/or passed a NASBLA safe boating course (America's Boating Course, Boat Smart, etc.).
- d. Power boats will serve as rescue/tow boats and be equipped with towing lines, radios, and throw bags.
- e. An adult leader will be assigned as shore lookout and have a radio and cellular phone for communication with the power boats and emergency contacts if needed.
- f. The buddy-boat system will be used by all boats.
- g. Canoes, kayaks, and rowboats may venture out of the coves, but must stay within 100 yards of the shoreline between Charles T. Hagan Sea Scout Base and Camp Raven Point on the main lake.
- h. Proper USCG navigation lighting will be used for any night time boating. During night time boating canoes, kayaks, and rowboats will be limited to the cove. Motorboats may venture on to the main lake, but must stay within view of Camp Raven Point. One motorboat will be designated as the safety boat.
- i. Since the event will take place on a body of water with significant power boat traffic, Navigation Rules and their related horn/whistle signals will apply:
  - 1. Passing another vessel on your port side in meeting or overtaking: **one short blast.**
  - 2. Passing another vessel on your starboard side in meeting or overtaking: **two short blasts.**
  - 3. Powerboat operating in reverse: **three short blasts.**
  - 4. Danger, emergency, or unsafe move: **five short blasts**

Other safety recommendations are welcome.

## **Directions to the Davy Jones Rendezvous:**

**From Winston-Salem:** Travel south on U.S. 52 and take exit 84 Linwood Road. At the stop sign turn left back across the U.S. 52 bridge and travel approximately 200 yards to the next stop sign near the airport. Turn right on Hargrave Road. Stay on this road for 9.2 miles. The name of this road will change a few times from Hargrave Road to Old Linwood Road to Linwood-Southmont Road, but it is the same road. After 9.2 miles the road will intersect and end at Hwy 8 in Southmont. Turn right on Hwy 8 and travel for approximately 0.8 miles to the Wildlife Access Road and turn right. Go approximately 0.3 miles on Wildlife Access Road and go straight into the Yachtsman's Cove development on Scout Road. Follow Scout Road for approximately 0.75 miles. The entrance to Charles T. Hagan Sea Scout Base is on the left. The entrance to Camp Raven Point is further down Scout Road on the right, next to the Skipjack Marina.

**From Greensboro:** Take I-85 south toward Salisbury/Charlotte. Take the NC Hwy 8 exit #91 to Lexington/Southmont and follow NC Hwy 8 south. Go past the fire station in Southmont and turn right on Wildlife Access Road (look for boat slip signs). Go approximately 0.3 miles on Wildlife Access Road and go straight into the Yachtsman's Cove development on Scout Road. Follow Scout Road for approximately 0.75 miles. The entrance to Charles T. Hagan Sea Scout Base is on the left. The entrance to Camp Raven Point is further down Scout Road on the right, next to the Skipjack Marina.

**From Charlotte:** Take I-85 north toward Greensboro. Take the NC Hwy 8 exit #91 to Lexington/Southmont and follow NC Hwy 8 south. Go past the fire station in Southmont and turn right on Wildlife Access Road (look for the boat slip signs). Go approximately 0.3 miles on Wildlife Access Road and go straight into the Yachtsman's Cove development on Scout Road. Follow Scout Road for approximately 0.75 miles. The entrance to Charles T. Hagan Sea Scout Base is on the left. The entrance to Camp Raven Point is further down Scout Road on the right, next to the Skipjack Marina.



## Individual Registration Form

Each person attending **must** fill out an individual registration form.

Name: \_\_\_\_\_, Age: \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_, State: \_\_\_\_\_, Zip: \_\_\_\_\_

Home Phone: (\_\_\_\_\_) \_\_\_\_\_, Cell Phone: (\_\_\_\_\_) \_\_\_\_\_

Ship/Crew # \_\_\_\_\_, Skipper/Advisor: \_\_\_\_\_

### **IN CASE OF EMERGENCY NOTIFY:**

Parent/Guardian: \_\_\_\_\_, Phone: \_\_\_\_\_

Physician: \_\_\_\_\_, Phone: \_\_\_\_\_

Allergies: \_\_\_\_\_

List any medical restrictions: \_\_\_\_\_

Medications: Yes No

If yes name of medication: \_\_\_\_\_

Is medication with him/her? Yes No

If no, who has the medication? \_\_\_\_\_

Insurance Information: \_\_\_\_\_

### **RELEASE FOR EMERGENCY CARE:**

This health history is correct as far as I know and the youth herein described has permission to engage in the prescribed activities, except as noted by me. In the event I cannot be reached in an emergency, I hereby give permission to the physician selected by the adult leader in charge to give medical treatment and/or hospitalize, secure anesthesia, or to order injection or surgery for my son/daughter. I also authorize the On-site Health Officer of the Davy Jones Rendezvous to act for me according to the best judgment for any emergency requiring minor medical attention and any medication listed by me in this health record. All other attention will be referred to a medical physician.

Signed: \_\_\_\_\_, Date: \_\_\_\_\_

Relationship: \_\_\_\_\_